

Fiction Flow

- √ Observe your world
- √ Pick a character or two & a conflict
- √ Pick a place & a time
- √ Do a visualization exercise to create the characters & the place
 - Detailed description: "Show Don't Tell!"
 - imagery (work through all of the senses)
 - figurative language (simile, metaphor, personification)
 - actions of characters
 - dialogue of characters
 - "interior landscape/monologue" (characters' thoughts)
- √ Who's going to tell the story? Why?
- √ Design a plot diagram
 - HOOK YOUR READER!! ("In Medias Res"???)
 - exposition (expose the characters, setting, etc.)
 - rising action w/major conflict made up of little complications
 - build to climax, resolution
- √ What's your style? (Manipulate reader to feel something by reading)
 - Can you speed up or slow down your reader (length of sentences & words)?
 - Can you make your reader feel like a kid (simple language/kid-speak)?
 - Can you make your reader feel tired (difficult, drawn out language)?
 - Can language influence perceptions of characters (eye dialect: "likker" instead of "liquor" = uneducated character)

3 I's
Intrigue
In
Intro !